

Name: Fergen		Grading Quarter: Q3	Week Beginning: W1
School Year: 2024-2025		Subject: Algebra 2	
Monday	Notes:  No School Staff PD	Objective:  Lesson Overview: -	Academic Standards:
Tuesday	Notes:	Objective: By the end of this lesson, the student will be able to identify zeros and roots of a polynomial by using a graphing calculator.  Lesson Overview: <ul style="list-style-type: none"> <li>- Warm up (Favorite Christmas Gift Received and Given)</li> <li>- New Seat Assignments</li> <li>- Solving Polynomials by Graphing using Desmos</li> <li>- Example 1 and 2 from 5-1</li> </ul>	Academic Standards: A.CED.1, A.REI.11
Wednesday	Notes:	Objective: By the end of this lesson, the student will be able to identify zeros and roots of a polynomial by using a graphing calculator.  Lesson Overview: <ul style="list-style-type: none"> <li>- Warm up (Revisit Goals and Make Sem 2 Goals)</li> <li>- Homework #1-7 on Page 261 DO TOGETHER</li> </ul>	Academic Standards: A.CED.1, A.REI.11
Thursday	Notes:	Objective: By the end of this lesson, the student will be able to identify the number and type of zeros and roots for a polynomial function.  Lesson Overview: <ul style="list-style-type: none"> <li>- Warm up (Solve: <math>3x+5=20</math>, <math>x^2+7x+10=0</math>)</li> <li>- Identifying Number of Roots and Type</li> <li>- Homework #1-15 Odd on Page 289 DO TOGETHER</li> </ul>	Academic Standards: N.CN.9, A.APR.3, F.IF.7c
Friday	Notes:	Objective: By the end of this lesson, the student will use strategy and social skills to play board games.  Lesson Objective: <ul style="list-style-type: none"> <li>- Missing Work</li> <li>- Board Games</li> </ul>	Academic Standards: